

DURMA Nawy States Total Total

## **Offline 3D Press Brake Simulation Effective Offline Programming**

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**DBend** is a user-oriented application for offline press brake simulation and programming: Collision detection ensures minimal stock wastage. Offline programming maximises machine bending time Easy to use tool library for flexible tooling Graphic control over all program features



### **Features**

- Direct part transfer from 3D CAD packages and importing for industry-standard exchange formats
- Part profile creation
- Automatic tooling, bend sequencing and finger positioning
- Graphic control for all automatic selections
- O 3D simulation with collision detection
- Native NC code generation for machine controls
- Production-oriented Setup Reports
- Flat part export for ensuring correct cutting dimensions
- Direct export of the flat to cncKad for cutting blanks





## **Efficient Tool Selection**

Automatic tool selection based on: Availability of tool geometry and segments Bend radius Maximum force Collision avoidance Full support for hemming: Specify default hemming tools for automatic selection Default and editable Pre-bend angle All standard hemming configurations: Spring-loaded dies Flat tooling Two stage tooling



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## **Bend Sequence Selection**

DBend automatically calculates multiple bend sequences based on: Collision avoidance Minimum operator handling Easy comparison between the calculated sequences Full manual control: Split bends into partial bends for collision avoidance Drag-and-drop sequence changes for single and multiple bends

#### **Fingerstops Positioning**

DBend provides options for automatic and manual control over the backgauge: Automatic stop selection Automatic Crab Claw gauging Automatic retraction calculated for each bend Graphical and numerical control over all backgauge axes Point-to-Point snapping Movement by mouse dragging

## **3D Simulation and Collision Detection**

Automatic simulation and collision detection: Detection of collisions with all moving elements Simulate the bending sequence with the full machine configuration in 3D – Fingers, Tools, Part and Machine Realistic visualisation of bending (overbend, springback) Operator part handling







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## **NC Program Generation**

Native NC program generation:

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# **Setup Reports**

Comprehensive Setup Reports include:

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## **Additional Features**

DBend also provides: Part design from profiles Export the unfolded part directly to cncKad Export the unfolded part to flat DXF for cutting\punching Make video captures of the simulation run

## **Part Profile Creation**

Simple part creation using profile extrusion: Select an existing profile from the Profiles Library Create a new profile





## **Improved Productivity**

#### DBend enables better use of your resources:

Fast design-to-production with direct transfer from 3D CAD to Simulation Offline programming means minimal machine down-time for programming on the control Minimise stock wastage with collision detection Faster machine setup with detailed operator job reports Production-ready bend sequences with fewer experts required on hand Accelerated employee training without consuming materials and machine resources











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## **Easy-to-use tool library**

**DBend's Tool Library is designed for ease of use:** Create tools parametrically via the user interface Part Creation flat DXFs tool profiles for custom tools Easily select only those tools currently available for use Sort tools according to property – tonnage, height, etc.







## **D-Bend Benefits**

#### DBend helps your overall fabrication abilities:

Collision detection ensures smooth production startup for new parts Offline programming minimises machine down time Easily switch between machine configurations for shop-floor production optimisation Production-ready bend sequences with fewer experts required on hand

